

DIPLOMA EXAMINATIONS 2014

SEMESTER II EXAMINATIONS FOR THE DIPLOMA IN ICT MANAGEMENT

DICT 0206: OBJECT ORIENTED PROGRAMMING IN C++

DATE: 10TH APRIL, 2014

TIME:4:30-6:30 PM

Instructions to Candidates

- Answer <u>ALL</u> Questions in <u>Section A</u> and Any other <u>TWO</u> from <u>Section B.</u>
- Write your registration number on all the answer sheets used.
- Use a <u>NEW PAGE FOR EVERY QUESTION</u> attempted, and indicate the question number on the space provided on each page of the answer sheet.
- Fasten together all loose answer sheets used.
- Switch off all Mobile Phones and PDAs.

<u>S</u> 1	ECTION A	: COMPULSORY QUESTION	{20 MARKS}
Qι	IESTION 1		
a.	Explain the following object oriented concepts as used in C++		(4 Marks)
	i.	Polymorphism	
	ii.	Class	
	iii.	Object	
	iv.	Encapsulation	
b.	Outline five advantages of OOP (5 Marks		
C.	Define the term access specifier		
			(1 Mark)
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a.	Explain an	y three access specifiers used in c++	
			(3 Marks)
e.	Write a simple c++ program that captures a single integer from a user, evaluates whether the		
	number is	odd or even and prints out the results	
			(4 Marks)
f.	State three	categories of programming errors	(3 Marks)

SECTION B: ANSWER ANY TWO QUESTIONS {10 MARKS EACH}.

QUESTION 2

a) Differentiate between the following terms.

(4 Marks)

- i. Structure and function
- ii. Derived data type and system data type.
- b. Write a c++ program that uses a class to calculate the volume of a cube (6 Marks)

QUESTION 3

a. Explain any two control structure categories

(4 Marks)

- **b.** A bank has requested that you design a code that would enable users to withdraw the money from ATM by typing numerical values from 1-4.
 - 1 for kshs 1000
 - 2 for kshs 2000
 - 3 for Kshs 3000
 - 4 for Kshs 4000

Write a c++ program that implements a switch statement to provide the functionalities indicated above. (6 Marks)

QUESTION 4

a. Briefly describe the inheritance concept

(2 Marks)

b. List and explain any two types of inheritance

(2 Marks)

c. c. With the help of a working code differentiate between a base class and a derived class.

consider using shape and rectangle as your classes

(6 Marks)

End of Exam